



U11 Girls (Incrediball) League

Rules and Regulations 2025

1. TITLE

1.1 The title of the competition shall be the Cricket Shropshire U11 Girls Development (Incrediball) League

2.1. The control of the competition shall be undertaken by Cricket Shropshire.

2.2 All decisions relating to these rules or to matches played in the competition shall be final and binding on all concerned.

3. ELIGIBILITY

3.1 The competition shall be open to all affiliated clubs and any individuals wishing to compete.

4. QUALIFICATION OF PLAYERS

4.1 A player may represent a club if they are 11 years of age or under on the day of the fixture

4.2 Consideration should always be given by team managers regarding their players ability as well as age ahead of any fixtures.

4.3 Teams may include a maximum of three players who are one year over the permitted age for the league (12 years of age). Coaches/managers must inform the opposing team's coach/manager of the number of overage players, so their involvement can be managed to ensure enjoyment and maximum participation for all the girls involved in the fixture.

4.4 Player may only play for one team in this competition in any one season.

5. CRICKET BALLS AND EQUIPMENT

5.1 The stumps shall be 27 inches above the ground and 8 ins wide.

5.2 The incredi/flipper ball shall be junior/youth size to be provided by the home team

5.3 The hardball weight shall be a 4.7 ozs (135gms) leather ball to be provided by the home team

5.4 The pitch shall be 17 yards

5.5 The Boundary size should be between 30 - 40 metres diameter – can be adjusted to suit ground, other matches, obstacles etc

5.6 To be marked by painted line, rope, flags or cones at equal distance

6. FORMAT – PLAYERS AND OVERS

6.1 Away team bats first in each fixture

6.2 Match overs will be decided upon by the team managers using the format matrix below

6.3 Each team must have a minimum of eight players with a maximum of ten players

6.4 All Fixtures are to be pairs format.

Format Matrix:

Number per side	Number of overs played	Max. overs per bowler	Overs per batting pair
8	12	2	3
	16	3	4
	20	4	5
10	15	3	3
	20	4	4

7. UMPIRES & SCORERS

7.1 Clubs should ensure they have provision for an umpire and a scorer.

8. BATTING AND SCORING PAIRS

8.1. The batting side shall be divided into pairs.

8.2. Each team starts with a batting score of 200 runs

8.3. Each time a batter is out, 5 runs are deducted and the other batter of the pair faces the next ball.

8.4. A batter may be out bowled, caught, run out, stumped, hit wicket.

8.5. There is no LBW law unless the batter deliberately blocks the ball with a leg or a foot.

8.6. Runs will be scored in the normal way as will byes.

8.7. 2 runs will be awarded to the batting team for each wide ball and no ball bowled, but no extra ball will be allocated except in the final over of each innings when, in addition to the 2 runs an extra ball will be bowled.

8.8. At the end of the first set of overs, the first pair of batters retire and are replaced by the second pair until all pairs have batted the appropriate number of overs each.

8.9. The second team then bats for their overs.

9. BOWLING AND FIELDING PAIRS

- 9.1. Bowling should be overarm where possible - *Overarm bowling should be encouraged with the first ball of each over overarm every time. If no amount of coaching and encouragement can achieve overarm bowling, even from a base start, then the rest of the over can be bowled underarm.*
- 9.2. The 'double bounce' rule should be applied i.e. if the ball bounces more than TWICE or rolls along the ground before it reaches the popping crease a no ball should be called.
- 9.3. If a player is clearly struggling with the distance the umpire can allow the bowler to bowl from beyond the popping crease, without it being deemed a front foot no ball.
- 9.4. With the exception of the wicketkeeper no fielder may field within 10 yards of the wicket, measured from the middle stump except behind the wicket on the off-side. A fielder may move into the restricted area to field a ball provided he/she was outside the area when the stroke was made.
- 9.5. Clubs may change their wicket keeper during the course of the game; however, it must be ensured that changeovers are quick and do not disrupt play – it is advised for this to be done during the time out.

10. RESULTS

- 10.1 Team managers need to inform the league administrator of the fixture date (if altered from initial scheduled date) and details seven days prior to the fixture taking place
- 10.2 Results should be uploaded on to play cricket by the home team manager no later than 72 hours following the date of the fixture
- 10.3 20 points will be awarded for a win, 5 for a tie plus any bonus points and just bonus points for a loss.

Pairs Bonus Points

- 10.4 Bonus Points: Bowling – 1 point for every two wickets taken up to maximum of 3 points
- 10.5 Bonus Points: Batting – 25 net runs scored = 1 point, 50 net runs scored = 2 points, 75 net runs scored = 3 points, 100 net runs scored = 4 points, 125 net runs scored = 5 points (net runs = once wickets have been deducted)
- 10.6 The league winners will be the team with the most points at the end of the competition. If points are level the team who has the highest net run rate will be declared the winners.

Disputes

Any disputes will need to be passed to the League Administrator. Their decision will be FINAL and BINDING on all.

Players, Officials and Supporters - Welfare & The Spirit of Cricket

We wish for all those involved to play in the true spirit and ensure all those playing are treated with respect and respect those they play against.

No form of abusive or foul language or body language that infers the same will not be tolerated whether against other player, officials or indeed through frustration of oneself in poor performance. Throwing personal equipment in frustration is also not tolerated.

We wish for players who are playing to feel safe and not intimidated verbally, physically or through any other form of harassment and bad conduct.

We want teams to play fair, enjoy the game and play with a smile on their faces.

Disciplinary measures may be taken and teams may be deducted points or removed from the League if any incident of this nature warrants such a measure. Further possible welfare matters may be referred to the Cricket Shropshire County Safeguarding Officer or higher for action should any matter be deemed serious enough.

This competition will be governed inline with the General Conduct Regulations and Anti-Discrimination code. For further details please visit our website:

<https://cricketshropshire.co.uk/>

Contacts

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